

# A short RPG with a big heart.

Frameland is a game about humans, robots, and what's in-between. Venture through a world past the brink of destruction and discover carefully concealed truths. Fight malevolent swarms in turn-based battles with a twist: time your attacks for maximum impact!

An unknown world. A looming threat of destruction. Two perspectives. A journey back home.

Frameland features unique old-school pixel art and 16-bit music for your nostalgia fix. Timed turn-based battles keep you on the edge of your seat. Explore a rich world and discover Condorra's darkest secrets.

# Story

Eleven years ago, an incident changed the world of Condorra forever.

Ravaging swarms of machines drove humanity to the edge of extinction. But the struggle for survival brings out the best in some, while others profit from a world that's been turned upside-down.

It's this cold and uncompromising place that Ryiu wakes up in, transported from his quaint little hometown of Hammertal by some mysterious force. Condorra is foreign to Ryiu, and he has no recollection of the events that transpired.

Luckily, there are allies to be found, allies that might have answers for about what happened. But some people stop at nothing to keep the truth hidden. What will it take for Ryiu to make his way back home?

# Gameplay

Introducing Timed Turn-Based Combat, where strategy meets skillful execution.

## Timing is everything

Unleash devastating attacks, block your enemies' blows, and boost the effect of your items – all with the press of a single button. But there's a catch: you need to get the timing just right.

# Exploit your enemy's weakness

Good timing is only half the battle, don't forget to plan ahead. Every enemy has its weakness, but exploiting it comes at a cost. Your resources are finite, use them wisely.

# Your loadout, your choice

Customize your playstyle with the power of remnants, special artifacts that enhance your characters and give them unique skills that can turn the tide of a battle.

# Features

#### All action, no filler!

Plenty of RPG goodness, tightly packed into 6-8 hours of playtime.

#### A deeply intertwined story

Experience a gripping tale told from two perspectives – twists and turns included.

## Lovingly hand-crafted pixel art

Inspired by the classics, Frameland's art blends nostalgia with a unique, modern touch.

## Original old-school soundtrack

Over 40 unique tracks of original 16-bit-style music reminiscent of the golden era of JRPGs.

#### No random encounters

All enemies are visible on the map. Want to avoid them? Then better be quick!

### Pet dogs

Organic or otherwise!